

Year 2 Curriculum Overview

Year 2	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
	Express Yourself	Into the Light	Fired Up!	Move It	Animals	Everything Changes
Texts	Bear & the Piano The Big Book of the UK	Rama & the Demon King The Best Diwali Ever -Sonali Shah	Great Fire of London: Anniversary Edition NF	Last Stop on Market Street	Leo & the Octopus	George's Marvellous Medicine
Trip	Horniman Museum – World Music workshop	Hindu Mandir SKS Swaminarayan Temple	St Paul's Cathedral Climb the Monument	London Transport Museum	Stepney City Farm	Shadwell Activity Centre Adventure Learning *
History	Music technology	Chembakolli – Fairtrade	Great Fire of London 1666	Vehicle inventions		Elizabeth Garrett Anderson
	Changes in living memory Comparing then/now	Sequence pictures Identify similarities/differences between ways of life in different periods	Sequencing a historical event Explain why things were different in the past. Sig individual: Christopher Wren	Timelines artefacts as sources of information significant individual: Amelia Earhart		significant individuals who have contributed to national achievement ways in which past is represented
Geography	UK study	UK and India	Village/City	Transport hubs	World Map	Local area Map making
	4 UK countries Capital cities of each UK country	7 Continents Find locations Describe 2 locations	Describe 2 contrasting locations Identify landmarks Directional language N,E,S,W	Compass N, E, S, W Human features on aerial map Cass survey and pictogram	5 Oceans and recap 7 continents Use world maps, atlases and globes to identify countries, continents and oceans. Describe Physical features	Simple fieldwork, observational skills to study geography of school and its surrounding environment Devise a simple map use and construct basic symbols in a key
DT		Shadow puppets	GFoL model houses	Moving vehicle models	Octopus pen topper	Healthy Bodies
		Cutting Joins	Strength and stability Joins	Axles and wheels Evaluating function	Materials and components Design functional and appealing product	Design and prepare a healthy snack that meets a set design brief
Art	Abstract Art	Diva lamps	St Pauls Sketches	Iconic TFL Posters	Animal Camouflage	Georgia O' Keeffe
	Hilma af Klint Wassily Kandinsky	Clay Shape and pattern	Charcoals Line, shape, tone	Sketching using shapes Block colours	Hand roller printing	Colour tints and shades
PSHE	Relationships		Living in the Wider World		Health and Wellbeing	
	Families and friendships: Making friends; feeling lonely and getting help Respecting ourselves and others: Recognising things in common and differences; playing and working cooperatively.	Safe relationships: Antibullying Week, Recognising hurtful behaviour. Privacy, permission and getting help	Belonging to a community: Belonging; roles and responsibilities; being the same and different in the community Money and Work: What money is; needs and wants; looking after money	Media literacy and Digital resilience: The internet in everyday life; online content and information	Keeping safe Safety in different environments; risk and safety at home; emergencies	Physical health & mental wellbeing Why medicines should be kept safe Growing and changing Growing older; naming body parts. Moving class; managing feelings and asking for help
Science	Animals inc Humans	Everyday Materials	Animals inc Humans	Everyday Materials	Living Things Habitats	Plants
	Animal Growth and Life Cycles	Suitability of various everyday materials for their uses	Human basic needs, growth, healthy eating, exercise	Changing shape of materials by squashing, bending, twisting & stretching	Alive/dead/never alive Animal and plant habitats Food chains	Seeds/bulbs: plant growth: plant growth needs - water/light/temp,
Computing	Algorithms & Coding Computer Programming	Create and Communicate Digital Publishing	Algorithms & Coding Computer Games	Create and Communicate Digital Media	Algorithms & Coding Real World Technology	Data Handling
	Finding Information Online					
PE	Catching and throwing (Striver Games 1)	Dance	Gymnastics (Not Just Sports Coach)	Invasion Games (Not Just Sports Coach) Dribbling, Agility	Catching and throwing (Striver Games 2)	Athletics